

FIG. 1

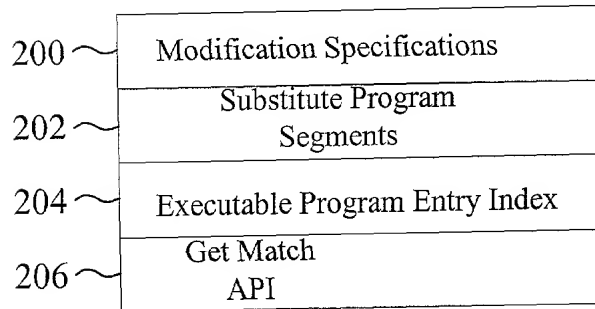


FIG. 2

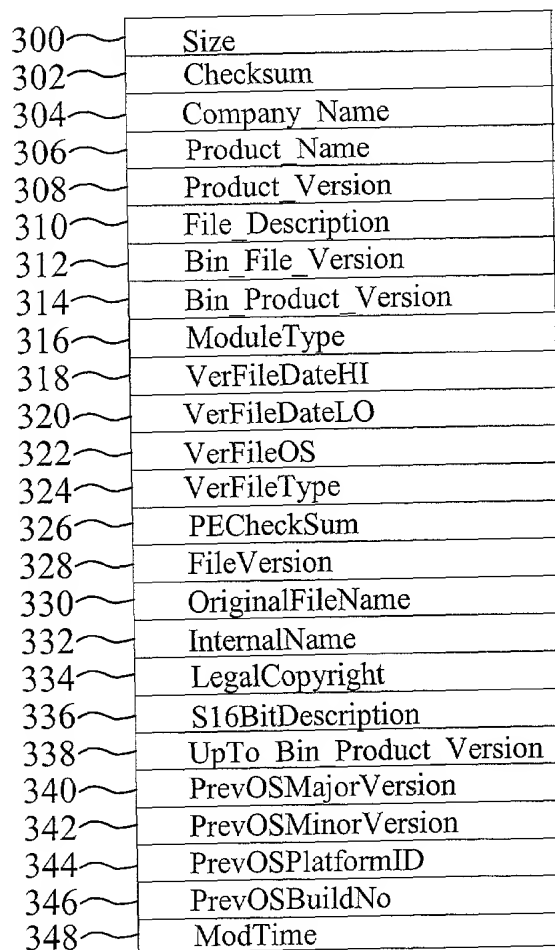


FIG. 4

```
220 ~~~~~<DATABASE>
      224 ~~~~~<LIBRARY>
            228 ~~~~~<INCLUDE MODULE="XXX.DLL"/>
            230 ~~~~~<EXCLUDE MODULE="YYY.DLL"/>
            232 ~~~~~<DLL NAME= "MyShim.dll">
                  234 ~~~~~<DESCRIPTION>
                  236 ~~~~~<EXCLUDE MODULE="FOO.DLL"/>
                  238 ~~~~~<INCLUDE MODULE="BAR.DLL"/>
                        </DLL>
            240 ~~~~~<PATCH NAME= "MyPatch">
                  244 ~~~~~<MATCH_BYTES MODULE="%EXE%" OFFSET="0x00083FE2">6a 01
                        56</MATCH_BYTES>
                  246 ~~~~~<WRITE_BYTES MODULE="%EXE%" OFFSET="0x00083FE2">EB
                        07</WRITE_BYTES>
            242 ~~~~~</PATCH>
      226 ~~~~~</LIBRARY>
      248 ~~~~~<APP NAME="AppName" VENDOR="BigISV">
            254 ~~~~~<HISTORY ALIAS="billg" DATE="01/02/2000">
                  <DESCRIPTION>
                  </DESCRIPTION>
            256 ~~~~~</HISTORY>
            252 ~~~~~<EXE NAME="AUTORUN.EXE"
                  260 ~~~~~SIZE="12345"
                  262 ~~~~~CHECKSUM="0xDEADBEEF"
                  264 ~~~~~TIME="01/01/2001 01:01:01">
            266 ~~~~~<MATCHING_FILE NAME="..WIN\MYMATCH.FOO"
                  SIZE="2468"
                  CHECKSUM="0xBEDEBEDE"/>
            270 ~~~~~<DLL NAME= "MyShim.dll">
                  274 ~~~~~<EXCLUDE MODULE="FOO.DLL"/>
                  276 ~~~~~<INCLUDE MODULE="BOO.DLL"/>
            272 ~~~~~</DLL>
      278 ~~~~~</EXE>
      280 ~~~~~<EXE NAME="SETUP.EXE"
            SIZE="67890"
            CHECKSUM="0xFEEDEAD"
            TIME="02/02/2002 02:02:02">
            282 ~~~~~<PATCH NAME="MyPatch"/>
                  </EXE>
      250 ~~~~~</APP>
222 ~~~~~</DATABASE>
```

FIG. 3

FIG. 5

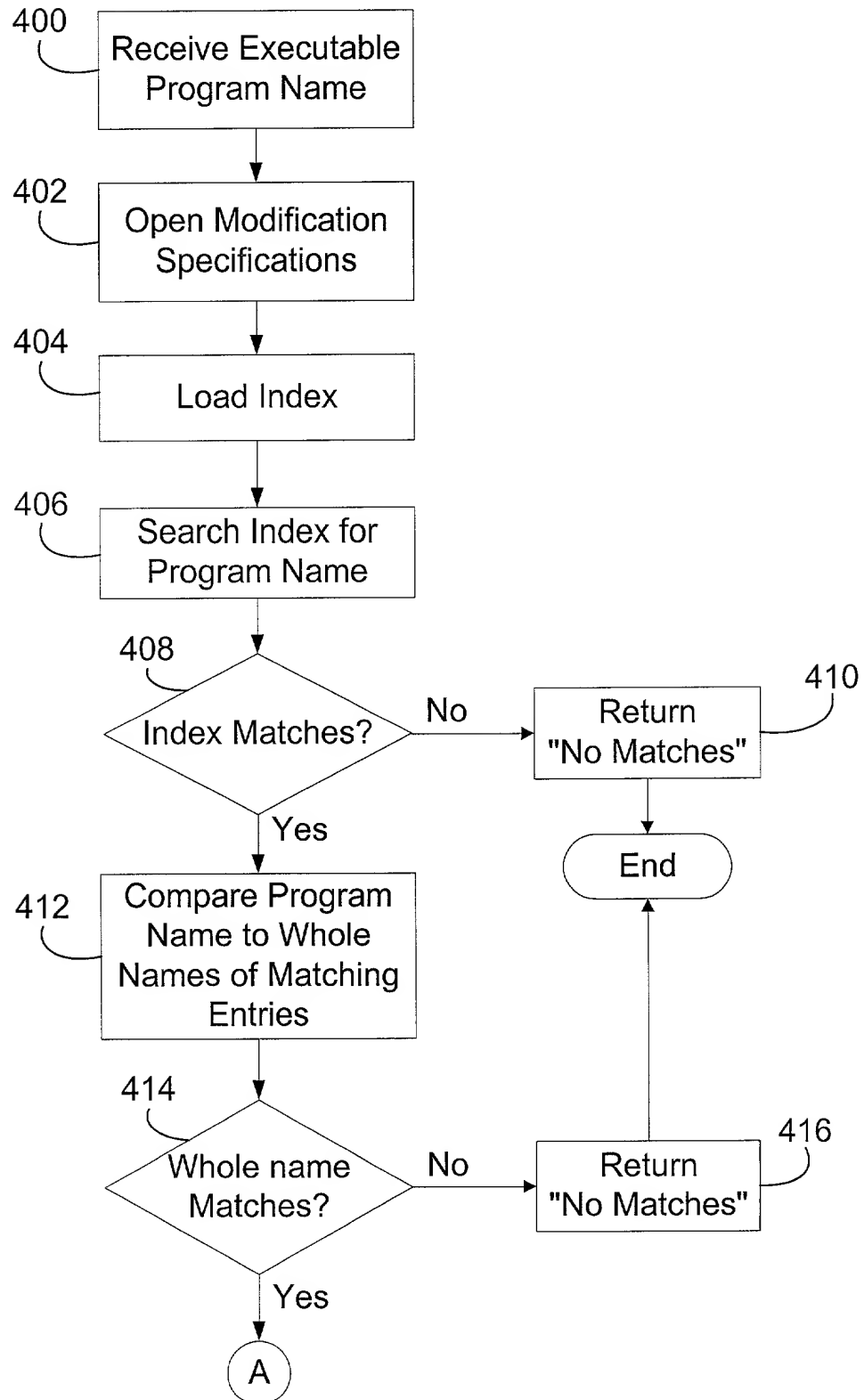


FIG. 5a

